

## How to use Skuku on Symbian client application:

### Logging on to the Skuku service:

1. Run the application from the application list
2. Connect to the WLAN using the WLAN menu
3. In the account settings screen enter your Skuku username and password, press 'Done'
4. A Registration notification should appear shortly indicating registration success or failure.
  - If the Wi-Fi connection has been lost at any point, the user has to re-register from the 'Options'>'Settings' screen

### Navigating the Skuku client application:

1. The Skuku client can be navigated using navigation tabs shown in the top part of the screen. Navigate from one tab to another using the directional keys.
2. Navigation is also possible by selecting appropriate items in the 'Options' menu .

### Placing a call Skuku Roaming mode :

- If you want to use 'Skuku roaming' service and the plan is enabled in your account switching to 'Skuku roaming' mode using 'Options'>'Skuku roaming' menu item wait to get Skuku GSM|Online status than you can place calls to a regular landline & GSM Phone numbers **Without The International Prefix Number**
1. Incoming or outgoing GSM calls will be available in your local rate.
  2. Enter a Skuku username or phone number that you wish to call in the 'Phone number' field and press 'Call'
  3. If you wish to end the call press 'Hang up'

### Placing a call Skuku Global VoIP / World mode:

- If you want to use 'Skuku global VoIP' / 'Skuku World' service and the plan is enabled in your account or you have balance in your account switching to 'Skuku world' mode using 'Options'>'Skuku World' menu item get Skuku World|Online status than you can place Global VoIP calls
  - **Please note: Skuku world should be dial with the international phone format (+\*\*\* \_\*\*\*\* \_\*\*\*\*\*) like (+97239191000)**
1. Enter a Skuku username or phone number that you wish to call in the 'Phone number' field and press 'Call'
  2. If you wish to end the call press 'Hang up'

📞 **How to switch between Skuku roaming And Skuku global VoIP / world mode :**

- Switching between 'Skuku Roaming' and 'Skuku VoIP/World' service by click on 'Options'> then Choose 'Skuku roaming' OR 'Skuku World' at the menu item.

📞 **Receiving a call:**

1. If case of an incoming Skuku call a notification will appear allowing you to take or reject the call  
It's only possible to take Skuku calls when the Skuku client is the active application
2. If Skuku client ring indicates that there's an incoming call while Skuku client is in the background you'll have to switch manually to the Skuku client.

This might change in future Skuku Symbian client versions.

📞 **Sending a Skuku to Skuku chat message Accessing Incoming/Outgoing messages:**

- Skuku Symbian client is now connected with the general phone SMS log, existing messages from the log appear in Skuku message log and new Skuku messages are also recorded in the general message log.
- This screen allows seeing past messages: content, recipient/sender and time.
- Clearing the message history is possible by 'Options'>'Clear Incoming' / 'Clear Outgoing' menu item,

Since version 1.32 this also clears general phone SMS logs.

1. The 'Message' screen is accessible trough the 'Options'>'Chat/IM' menu item
2. Scroll to 'Incoming Messages / 'Outgoing Messages' entry from the option list and press 'Open.'
3. In the 'To' field enter the Skuku username you wish to send the message to.
4. Enter the message text in the text field.
5. Press 'Send', you will receive a notification indicating wherever the message was sent successfully or not.

📞 **Receiving a Skuku chat message :**

1. When a Skuku chat message is received the application will go to the 'Message' screen allowing you to read the chat message and replay if desired.
2. There's currently no chat history being saved, hence it's not possible to read previously saved messages.

📞 **General notes:**

1. It's possible to exit the application at any time through the 'exit' option in the menu.
2. It's possible to return to the 'Call' at any time through the 'back' option in the menu.
3. Wherever there's an input field it's possible to change the input language through the 'writing language' option in the menu item.

### **Accessing your contacts:**

Skuku Symbian client is now connected with the general phone contact list, existing contacts from The list appears in Skuku contact list and new Skuku contacts are also recorded in the general contact list.

- The 'Contacts' screen is accessible through the 'Options'>'Contacts' menu item.  
It allows you to create, edit or delete your contacts .

### **Accessing call history:**

Skuku Symbian client is now connected with the general phone call log, existing call records from The call logs appear in Skuku call log and new Skuku calls are also recorded in the general call log.

- The 'History' screen is accessible through the 'Options'>'History' menu item.  
The 'History' screen allows you to see past calls, their time and duration .

\* Clearing the history is possible by 'Options'>'Clear history' menu item.  
since version 1.32 this also clears general phone call logs.

### **Log-in with other username / Changing your log-in username:**

1. The 'Account settings' screen is accessible through the 'Options'>'Settings' menu item.
2. Enter the new username and password, press 'Done'
3. A Registration notification should appear shortly indicating registration success or failure.
  - Entering the 'Settings' screen while in VOIP call will disconnect the ongoing call.
  - Pressing 'Done' without changing username or password will also trigger a registration attempt which can restore connectivity if the connection has been previously lost.

### **Exiting the application:**

- The application can be exited at any time by choosing 'Options'>'Exit' menu item

### **Redial:**

- This option is accessible through the 'Options' > 'Redial' menu item.  
When selected, a call is placed to the last dialed/received call number.

### **Speaker:**

Toggles sound from earpiece to loudspeaker and vice versa.

- This option is accessible through the 'Option' > 'Speaker On' / 'Speaker Off.\*'  
\* **Available only while in call.**